

SMALL AND CHARITABLE GAMING OPERATIONS

Section 542.6 Updated through May 11, 2006

§ 542.6 Does this part apply to small and charitable gaming operations?

- (a) *Small gaming operations.* This part shall not apply to small gaming operations provided that:
- (1) The Tribal gaming regulatory authority permits the operation to be exempt from this part;
 - (2) The annual gross gaming revenue of the operation does not exceed \$1 million; and
 - (3) The Tribal gaming regulatory authority develops and the operation complies with alternate procedures that:
 - (i) Protect the integrity of games offered; and
 - (ii) Safeguard the assets used in connection with the operation.
- (b) *Charitable gaming operations.* This part shall not apply to charitable gaming operations provided that:
- (1) All proceeds are for the benefit of a charitable organization;
 - (2) The Tribal gaming regulatory authority permits the charitable organization to be exempt from this part;
 - (3) The charitable gaming operation is operated wholly by the charitable organization's employees or volunteers;
 - (4) The annual gross gaming revenue of the charitable gaming operation does not exceed \$100,000;
 - (i) Where the annual gross gaming revenues of the charitable gaming operation exceed \$100,000, but are less than \$1 million, paragraph (a) of this section shall also apply; and
 - (ii) [Reserved]
 - (5) The Tribal gaming regulatory authority develops and the charitable gaming operation complies with alternate procedures that:
 - (i) Protect the integrity of the games offered; and
 - (ii) Safeguard the assets used in connection with the gaming operation.
- (c) *Independent operators.* Nothing in this section shall exempt gaming operations conducted by independent operators for the benefit of a charitable organization.